# Angular for Immersive Waves

## Learning Module 01

**Task 1**: *Understand what Angular is.*

<https://www.youtube.com/watch?v=0R9YCGX2dis&list=PL7hgvWUGJtUshDRlZR14Ycpj_wc-h4IX1&index=2>

<https://www.youtube.com/watch?v=u_OdXn33Orw&index=3&list=PL7hgvWUGJtUshDRlZR14Ycpj_wc-h4IX1>

**Task 2**: *Create and run the first Angular project using Angular CLI*

* + 1. Generate a new project
    2. Run the project

<https://www.youtube.com/watch?v=FRACnQOBQy0&index=4&list=PL7hgvWUGJtUshDRlZR14Ycpj_wc-h4IX1>

<https://www.youtube.com/watch?v=ByOOjqTzQI4&index=5&list=PL7hgvWUGJtUshDRlZR14Ycpj_wc-h4IX1>

**Task 3:** Understand the Project structure for Angular

https://angular.io/guide/setup-systemjs-anatomy

**Task 4:** Understand what packages got installed

https://angular.io/guide/npm-packages

<https://www.youtube.com/watch?v=npk31m8CYtg&list=PL7hgvWUGJtUshDRlZR14Ycpj_wc-h4IX1&index=6>

**Task 5:** Understand what happens at build and runtime

[**https://www.youtube.com/watch?v=-DAoZRFjAqA&list=PL7hgvWUGJtUshDRlZR14Ycpj\_wc-h4IX1&index=7**](https://www.youtube.com/watch?v=-DAoZRFjAqA&list=PL7hgvWUGJtUshDRlZR14Ycpj_wc-h4IX1&index=7)

**Task 6:** Modify the project to update the output message, observe change, and push to your gihub repo